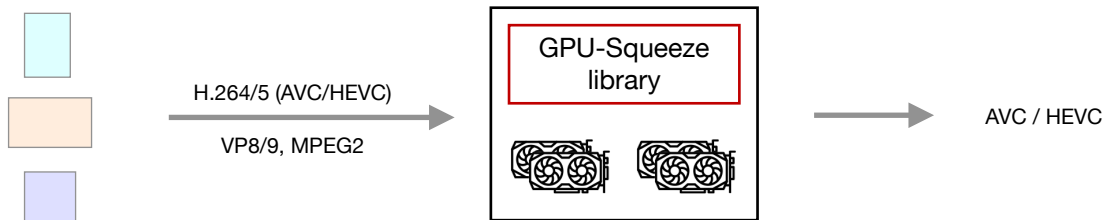


Multi-GPU video compression library from Multicamera.Systems LLC

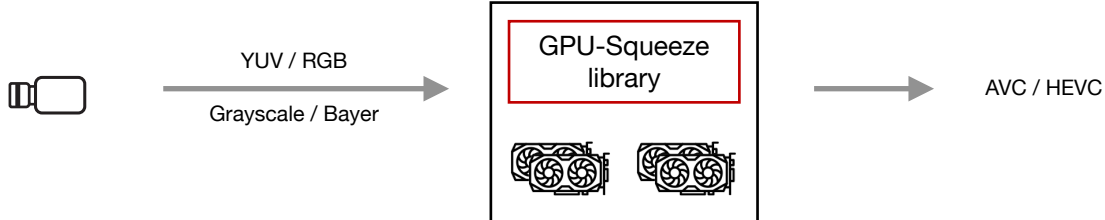
GPU-Squeeze is cross platform library for multi-stream and high speed video encoding, transcoding and processing using multi-GPU and distributed setups. The library uses highly optimized patented algorithms to achieve maximum speed, high hardware utilization and provides almost linear performance scaling with the increase of number of GPUs.

The following diagrams show major use cases:

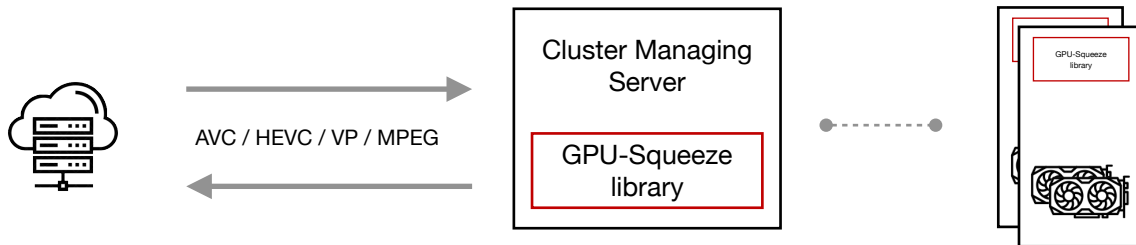
Simultaneous multi-stream and multi-format video transcoding



Ultra high speed video encoding



Distributed transcoding



Please contact us for more information at info@multicamera.systems