

Version 4.3.2

- Improved video streaming delay when everything run on a single machine;
- Fixed H264 playback crash.

Version 4.3.1

- Enabled support for nVidia RTX 30xx series GPU;
- Fixed incorrectly reported maximum frame rate on certain cameras;
- Fixed crash when deleting damaged recording.

Version 4.3 (Aug'20)

- Added motion based triggering mode;
- Expanded support for Optronis cameras;
- Updated power management on CoaXPress frame grabbers;
- Other fixes and improvements.

Version 4.2.1

- Fixes and stability improvements.

Version 4.2 (May'20)

- Added GPU support for direct recording to MP4 H.264 / H.265 (up to 800 fps per GPU);
- Added GPU support for super-fast (10x) video export to MP4 H.264 / H.265;
- Other fixes and improvements.

Version 4.1 (Mar'20)

- Added support for Baumer and ISVI cameras;
- Added support for Kaya Instruments Komodo II boards;
- Fixed incorrect 10/12 image rendering on certain GigE cameras;
- Other fixes and improvements.

Version 4.0.1

- Fixed the issue that some camera parameters were not restored when parameters were loaded.

Version 4.0 (Jan'20)

- Added new recording mode – direct recording to compressed MP4 format allowing a user to use slower or network storage;
- Added support for XIMEA cameras;
- Updated support for Kaya Instruments frame grabbers (v5.0 runtime and firmware);
- Improved white balance control;
- Now camera settings are restored after power cycle;
- Fixed inability to change Exposure settings above some limits on certain cameras;
- Fixed non reporting of dropped frames during a recording;
- Other fixes and improvements.

Version 3.6.1

- Fixed inability to set UNC-style path (\\Server\Folder).

Version 3.6 (Sep'19)

- Greatly improved performance (~400%) of image sequence export (JPEG/TIFF/PNG), by switching from FFMPEG to the new internal engine;
- Fixed crash in configuration editor in Linux version;
- Fixed inability to select storage path if currently set path doesn't exist.

Version 3.5.1

- Fixed random dropped frames issue during the export to slow storage.

Version 3.5 (July'19)

- Added camera rename functionality;
- Fixed the crash in the Control App when run on touchscreen devices;
- Fixed initialization of CIS cameras (broken in last release).

Version 3.4.2

- Fixed crash during playback on multi recorder systems;
- Fixed crash during playback of recording with different camera configuration than the current one;
- Improved camera switch speed during playback.

Version 3.4 (May'19)

- Added high precision (>8-bit) export;
- Added TIFF export;
- Improved export speed;
- Fixed incorrect image rendering on certain color low resolution cameras;

Version 3.3.1

- Fixed recording drive access right issue on certain Windows installations.

Version 3.3 (April'19)

- Added new fault tolerance option to set the behavior of how faulty cameras are treated;
- Added support for VisionResearch and Vieworks cameras;
- Fixed licensing issue when server were losing license when run for several days;
- Other minor fixes and improvements.

Version 3.2 (Dec'18)

- Added support for eBus runtime to support generic USB/GigE cameras;
- Released plugin SDK for online and offline processing of captured data;
- New camera selection mechanism for live preview streams;
- Fixed initialization issue for Adimec cameras;
- Other minor fixes and improvements.

Version 3.1.5

- Fixed network connection issues on certain systems with Hyper-V NAT;
- Fixed random hang issue with certain USB/GigE cameras.

Version 3.1 (Nov'18)

- Added support for IDS and IOIndustries Victorem series cameras;
- Moved camera synchronization mode selection to the UI from config file;
- Added network card selection to configuration app;
- Other minor fixes and improvements.